Staffing update:

• We have an accepted offer for the Library Tech position, but have not signed an offer letter. Hopefully I can share more at the meeting

New Self-check machines:

- Our new self-check machines (funded by the Foundation) will be delivered on March 9
- The installation will take place Mar 9 -10
- We will run the old machines until staff is trained on the new machines and we are ready to make the transitions

Springfield Arts Commission (SAC) Commissioners needed:

- We had 9 applications, 2 withdrew
- Interviews will be on Monday 3/6

The LSTA Year 2 grant was submitted on Feb 28:

- This is for continued support of the Lane Council of Libraires integrated library system grant
- We should know something in April

February 15 is Library Legislative Day:

- The day went well
- I met with Representative Lively, Senator Manning's staff and Representative Nathanson
- I was not able to meet with our New Senator Pozanski because my meeting with Senator Nathanson went too long
- I have attached the topic sheets that explain the issues we were advocating for.
- I also watched the budget presentation of the State Library to the Ways and Means committee and it was well-received.

Remodel:

- Per the project manager, the plans for all the City Hall remodel projects are 90% complete and should go to permitting by the end of the month.
- It is looking like it may be May before the project starts
- This may mean the library portion may not happen until the fall
- Hopefully, I will know more by the our next meeting

The Friends of the SPL and HM Book Sale:

- It's happening Friday 10-5 & Saturday 10-3:30
- The goal this year is to raise \$12,000

Día de Los Niños/Día de los Libros:

- Friday April 28 5-8pm at Guy Lea Elementary 755 Harlow Rd
- Join the library and community for a celebration of our stories, languages, and cultures
- Music, dancing, a book give away and handicraft activities for kids and their families.
- Brought to you by the Springfield Public Library and Comunidad y Herencia Cultural.